Engage, Enjoy, Achieve!

Early Years Dept Curr. Map Year 2	Autumn Term 1	Autumn term 2	Spring term 1	Spring term 2	Summer term 1	Summer term 2			
	l communication acros		Communication and o'objects of reference' 'ph nd Listening. Speech and L	noto and TOBI (True Obj	ject Based ICONS)',PECS, Aid	ded Language Boards, PEIC			
			Understanding th	e World					
Humanities	Good To be me! - Myself and my	Food Glorious Food - Food and Drink	Let's Play -Toys			Sandy Toes The Beach			
Science	body	body		Sunshine and Sunflowers? - Plants and Growing	Pet's, Paws and Whiskers -Pets				
RE - focus - celebrations		(Hindu) +	-	Vaisakhi (Sikhism) Visak (Buddhism) + +					
Food Technology	Christmas Easter Pride Exploring and developing ideas related to the term's topic using a range of skills including Food Technology skills, Designing Making and Evaluating Safety. Safety.								
			Literacy						
Literacy	Explore a range of literature and texts related to the term's topic including Stories, Poetry, Non-Fiction. Reading range of texts including Magazines, Recipes, Timetables, Fiction and Non-Fiction. Expressive Writing – Mark making – from making e.g. Shape change to playdough to writing using a pencil, ICT, symbols. Links with topic. Use of predictive chart writing, colorful semantics.								
	I		Numeracy						
Numeracy	Individual progr	ammes of study linked t	o EHCP outcomes, Numero	acy SOW, Progression do	cuments e.g. Engagement moo	del, Semi-Formal (PKSS)			
			Expressive Arts an	nd Design					
Art and DT	Exploring and developing ideas related to the term's topic using a range of techniques and media in 2D and 3D including - painting, collage, printing, textiles, junk modelling. Working individually and with others.								
Music	Exploring and developing ideas and imagination related to the term's topic including understanding music, singing, listening, playing instruments, notation, composing and performing.								
Play		Small we	orld play, pretend play, dev	veloping different schem	as, Construction toys,				
			Physical Develo	pment					
P/D Gross motor	group games, Tram riding (Yr 1 & 2), tr play Physiotherapy ar	rics, Dance, Ball skills, polining (YrR) Horse- ips to park, adventure ground Id OT Programmes, Nove - Move to Learn)	Gymnastics, Dance, Bo Trampolining (YrR) Ho trips to park, advo Physiotherapy and OTF Learn to Move - Move t	orse-riding (Yr 1 & 2), enture playground Programmes, (including	Athletics, Gymnastics, Dance, Ball skills, Group games Trampolining (YrR) Horse-riding (Yr 1 & 2), off site, adventure playground Physiotherapy and OT Programmes, (including Learn to Move - Move to Learn)				
P/D Fine motor	Examples: Thr	reading, fine motor box	es/activities, dressing- fa	stenings, feeding – using	cutlery, 'dough disco', cutting	, puzzles, pencil skills			
			PSHE						
	Managing fee Changin	lf-care, support and s lings: Understanding fo g and growing: How I d Hea	: Me, who I am, my likes, afety: Basic self-help ski selings, and that how I fee und others are changing; n althy lifestyles: Healthy s in the community, stayi	lls, Looking after myself I and how others feel af ew opportunities and resp eating and exercise	and keeping safe; fects choices and behaviour; ponsibilities				
		· •	Computing						
Computing	about where the Beebot is going. Communication Language — verbal step by step guide on how to make a sandwich. Mathematics— directional								
				language					

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	Thoughtful and Caring	Happy and Safe	Resilient	In dependent	Valued	Empowered		

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